

PIOMBUS SKITARII LEGION ARMY LIST

Adeptus Mechanicus armies have a strategy rating of 2. All formations have an initiative rating of 2+ unless otherwise noted.
Limit 0-1 intended per 5.000 points.

Skitarii Core formation

Skitarii Demi-Century	Eight Hypaspist units, plus two Secutor units. Add 5 Chimedon Transport per 150 pts	250 pts
Sagitarii Demi-Century	Five Sagitarii units plus five Gun Servitors units Replace Gun Servitors with five Rapier Laser Destroyers units for +25 pts or Replace Gun servitor with five Thud Gun or Mole Mortars for +50pts. Add 5 Chimedon Transport per 150 pts.	275 pts
Robot Demi-Century	6 colossus or 6 conqueror robots.	375 pts

Centurio Ordinatus Formations (One may be taken for every two Core Formation present in the army)

Ordinatus Minorus	Two Ordinatus Minorus (Select one Battle Titan Weapon for each, not necessary the same) +25 scout tit. weapon, +25 pts assault titan weapon +50pt tactical tit. weapon, +75pt support. Tit. Weapon	300 pts + special
0-1 Ordinatus Majoris per type	One Ordinatus Majoris (Select one Ordinatus Weapon to arm the Majoris) +50pt Ordinatus Mars, +100pt Ordinatus Armageddon, +150pt Ordinatus Golgotha	400 pts + special

Skitarii Support Formations (Two may be taken for each Core Formation present in the army)

Sentinels mars pattern	4 sentinel mars pattern	100 pts
Assault Automata Maniple	4 Colossus or 4 Conqueror Robot.	250 pts
Praetorian combat servitors	8 praetorian combat servitors. May add 1 ordinatus minoris with corvus assault pod per 175 pts or 4 chimedon tanks 120 pts. Add 1 Electro-priest 50 pts	300 pts
Heavy Automata Maniple	3 Castellan or 3 Cataphract robots. May add other 3 robots of the same type for +250 pts	250 pts
Ordinatus Minorus	One Ordinatus Minorus (Select one Battle Titan weapon to arm the Minorus) +25 scout tit. weapon, +25 pts assault titan weapon +50pt tactical tit. weapon, +75pt support. Tit. Weapon.	150 pts.
Avenger Squadron	2x Avenger Strike Fighters	225 pts
Gun Field cohort	3 rapier, or mole mortar, or thudd gun plus 3 chimedon tanks	175 pts
Flak heavy support	3 Hydra tanks	150 pts
0-1 Orbital Support	One Ark Mechanicus battleship	150 pts

Skitarii Core Formation Upgrades (Each core formation may select up to three upgrades, but once)

Flak	Add one Hydra	50 pts
Support Automata	Add 2 Colossus or 2 Conqueror robots Add 1 Castellan or 1 Cataphract robots	125 pts 75 pts
0-1 Magos or	One Magos Character Upgrade	100 pts.
Electro-priest	One electro-priest Character Upgrade	50 pts.

Mechanicus Allies (Up to 33% of your list may be taken from the Allied units below)

Cataphractii Support	Three Macharius tanks. Choose a pattern	350 pts
Collegia Titanica Support	Select one Scout or Battle Titan formation as per titan legion list	-

SPECIAL RULE : AUTOMATON

Legio Cybernetica are mechanical constructs. As such, a unit noted as Automaton gains the following rule:

Tutte le formazioni composte interamente di AUTOMATON non subiscono fuochi per le perdite subite, o per il fuoco incrociato, ma subiscono fuochi per essere colpiti e dall'abilità disrupt. Tutte le formazioni composte interamente di AUTOMATON non subiscono automaticamente le perdite inflitte dai fuochi quando la formazione è in rotta, ma per ogni perdita non subita hanno la possibilità di effettuare un tiro salvezza, secondo la loro armatura.

SKITARII LEGION DATASHEET

Adeptus Mechanicus Magos



Type	Speed	Armor	CC	FF
character	-	-	-	-
Weapon		Range	Firepower \ effects	
augmentation		Base contact	MW, extra att +1	

Notes: Supreme commander, invulnerable save, inspiring, must be added to a hypaspists or a sagitarii unit

Secutor



Type	Speed	Armor	CC	FF
infantry	15 cm	4+	3+	3+
Weapon		Range	Firepower \ effects	
2x Multi Melta		15 cm	MW 5+ and small arms MW	
augmentation		Base contact	MW, extra att +1	

Notes: Reinforced armour, leader, commander

Hypaspists



Type	Speed	Armor	CC	FF
infantry	15 cm	5+	5+	5+
Weapon		Range	Firepower \ effects	
Mauler Bolt cannon		30 cm	AP 5+	

Notes: none

Sagitarii



Type	Speed	Armor	CC	FF
infantry	15 cm	5+	6+	4+
Weapon		Range	Firepower \ effects	
2x Phased plasma fusil		30 cm	AP 5+ \ AT 5+	

Notes: none

Light artillery



Type	Speed	Armor	CC	FF
infantry	10 cm	6+		4+
Weapon		Range	Firepower \ effects	
Rapier laser destroyer or		45 cm	AP 6+ \ AT 4+	
Mole Mortars or		30 cm	1BP, disrupt, indirect fire	
Thudd gun		45 cm	AP 4+ \ AT 6+, indirect fire	

Notes: none

Gun Servitor

Type	Speed	Armor	CC	FF
infantry	15 cm	5+	6+	5+
Weapon	Range		Firepower \ effects	
Lascannon	45 cm		AT 5+	

Notes: invulnerable save.

Praetorian combat servitors



Type	Speed	Armor	CC	FF
infantry	15 cm	3+	5+	5+
Weapon	Range		Firepower \ effects	
Phased plasma fusil	30 cm		AP 5+ \ AT 5+	
augmentation	Base contact		MW, extra att +1	

Notes: fearless.

Sentinels Mars Pattern



Type	Speed	Armor	CC	FF
Light Vehicle	20 cm	6+	6+	5+
Weapon	Range		Firepower \ effects	
Lascannon	45 cm		AT 5+	

Notes: walker, scout.

Colossus Robot



Type	Speed	Armor	CC	FF
AV	15 cm	3+	6+	4+
Weapon	Range		Firepower \ effects	
1x Lascannon	45 cm		AT 5+	
2X Autocannon	45 cm		AP 5+ \ AT 6+	

Notes: walker, automaton.

Conqueror Robot



Type	Speed	Armor	CC	FF
AV	15 cm	3+	4+	5+
Weapon	Range		Firepower \ effects	
Multi Melta	15 cm		MW 5+ and small arms MW	
Heavy bolter	30 cm		AP 5+	
Power Weapon	Base contact		MW, extra att +1	

Notes: walker, automaton.

Castellan Robot



Type	Speed	Armor	CC	FF
AV	15 cm	4+	3+	5+
Weapon	Range		Firepower \ effects	
Battle cannon	75 cm		AP 4+ \ AT 4+	
Lascannon	45 cm		AT 5+	
Power Weapon	Base contact		MW, extra att +1	

Notes: walker, automaton, reinforced armour.

Cataphract Robot



Type	Speed	Armor	CC	FF
AV	15 cm	4+	5+	3+
Weapon	Range		Firepower \ effects	
2x Mauler Bolt cannon	30 cm		AP 5+	
Multi Melta	15 cm		MW 5+ and small arms MW	

Notes: walker, automaton, reinforced armour.

Chimedon tank transporter



Type	Speed	Armor	CC	FF
AV	30 cm	5+	6+	5+
Weapon	Range		Firepower \ effects	
Conqueror cannon	45 cm		AP 6+ \ AT 5+	
Heavy bolter	30 cm		AP 5+	

Notes: transport 2 infantry.

Avenger strike fighters



Type	Speed	Armor	CC	FF
aircraft	Fighter-bomber	6+	-	-
Weapon	Range		Firepower \ effects	
Avenger bolt cannon	30 cm		2x AP 3+ \ AT 5+, fixed forward arc	
Las cannon	30 cm		AT 5+ \ AA 5+, fixed forward arc	
Heavy stubber	15 cm		AA 6+, rear arc	

Notes: none.

Electro-Priest

Type	Speed	Armor	CC	FF
character	-	-	-	-
Weapon	Range		Firepower \ effects	
augmentation	Base contact		MW, extra att +1	

Notes: invulnerable save, inspiring, must be added to a hispaspsits, praetorian combat servitor or a sagitarii unit

Macharius Super Heavy tank

PATTERN LUCIUS



Type	Speed	Armor	CC	FF
War Engine	15 cm	4+	6+	4+
Weapon		Range	Firepower \ effects	
2x vanquisher cannon		75 cm	AP 4+ \ AT 2+	
Twin Heavy stubber		30 cm	AP 5+	
2x Heavy bolter		30 cm	AP 5+	

PATTERN INFERUS

Type	Speed	Armor	CC	FF
War Engine	15 cm	4+	6+	4+
Weapon		Range	Firepower \ effects	
Vulcan mega bolter		45 cm	4x AP 3+ \ AT 5+	
Twin Heavy stubber		30 cm	AP 5+	
2x Heavy bolter		30 cm	AP 5+	

Notes: reinforced amour. DC 2. Critical Hit: the macharius super heavy tank is destroyed.

Ordinatus Minorus



Type	Speed	Armor	CC	FF
War Engine	15 cm (25 cm)	5+	6+ (2+)	5+ (4+) / (3+)
Weapon		Range	Firepower \ effects	
2x Heavy bolter		30 cm	AP 5+	
Titan Weapon Mounted			special	

Notes: reinforced amour. DC 2. Void shield 2. CRITICAL HIT: The ordinatus is destroyed.

The ordinatus Minorus will be armed paying the cost of the weapon in the army list.

Only 0-1 Centurio Ordinatus Formations could mount Support Missile

Support Missile (support class)

Warp	Unlimited	Mw3+, Titan Killer (d3), Ignores Shields/Powerfields, single shot
Vortex	—	mw3+, Titan Killer (d6), single shot
Deathstrike Barrage	—	10bp, Disrupt, single shot

If the ordinatus minorus is armed with a close combat weapon, the close combat factor increase to 2+

If the ordinatus minorus is armed with a Fire Fight weapons (L.B. / trident / Melta Cannon / etc), the fire fight factor increase to 3+

If the ordinatus minorus is armed with a corvus assault pod the speed factor increase to 25 cm, FF value increase to 4+

Ordinatus Majoris



Type	Speed	Armor	CC	FF
War Engine	10cm	5+	6+	5+
Weapon	Range		Firepower \ effects	
2x Lascannon	45 cm		AT 5+	
Ordinatus Weapon System			special	

Notes: reinforced amour. DC 3. Void shield 6. CRITICAL HIT: plasma reactor as per warlord titan.
The ordinatus Majoris will be armed paying the cost of the weapon in the army list.

MARS

Type	Speed	Armor	CC	FF
War Engine	10cm	5+	6+	5+
Weapon	Range		Firepower \ effects	
Sonic Disrupt	100 cm		10BP, ignore cover, disrupt, fixed forward arc	

ARMAGEDDON

Type	Speed	Armor	CC	FF
War Engine	10cm	5+	6+	5+
Weapon	Range		Firepower \ effects	
Nova Cannon	100 cm		4x MW 3+, TK D3, fixed forward arc	

GOLGOTHA

Type	Speed	Armor	CC	FF
War Engine	10cm	5+	6+	5+
Weapon	Range		Firepower \ effects	
6x Hellfire Missile	unlimited		4BP Mw, ignore cover, single shot, indirect fire	

Hydra Flak Tank

Type	Speed	Armor	CC	FF
AV	30 cm	6+	6+	5+
Weapon	Range		Firepower \ effects	
2x Twin Hydra Autocannon	45 cm		AP 4+ \ AT 5+ \ AA 5+	
Heavy bolter	30 cm		AP 5+	

Notes: none

Ark Mechanicus Battleship



Type	Speed	Armor	CC	FF
Space craft			-	-
Weapon	Range		Firepower \ effects	
pin point attack	N\A		MW 2+ TK D3	
Orbital Barrage			3 BP MW	

Notes: transport 40 infantry or LV, and 20 AV or war engines plus 3 tetrarch landers. Praetorians and robots take 2 space each. War engines take 1 space of AV for each point of Damage capacity.

TITANS WEAPON COMPENDIUM

Scout Titan Weapon + 25 pts

Weapon	Range	Firepower \ effects
Light Inferno Gun	Flame template	AP 4+ / AT 6+, ignore covers
Plasma Blastgun	45 cm	2x MW 2+, slow fire
Light Turbolaser destructor	45 cm	4x AP 5+ / AT 3+
Light Multiple Rocket Launcher	45 cm	3BP
Light Vulcan Mega Bolter	45 cm	4x AP 3+ / AT 5+

Tactical Titan Weapon + 50 pts

Weapon	Range	Firepower \ effects
Gatling Blaster	60 cm	4x AP 4+ / AT 4+
Inferno gun	30 cm	4BP, ignore cover
Melta Cannon	30 cm	2x MW 3+ TK D3 And small arms extra att.+1 TK 1
Multiple Rocket Launcher	60 cm	3BP
Plasma Cannon	60 cm	4x MW 4+, slow fire
Turbo Laser Destructor	60 cm	4x AP 5+ / AT 3+
Vulcan Mega Bolter	45 cm	6x AP 3+ / AT 5+

Assault Titan Weapon + 25 pts

Weapon	Range	Firepower \ effects
Chainfist	Base contact	Assault weapon, extra att. +6 MW
Corvus Assault Pod	Small arms (15 cm)	Extra att. +4, transport 8 infantry. (terminator class unit take 2 spaces)
Laser Burner	Small arms (15 cm)	Extra att. +4, MW
Power Fist	Not available for <i>ordinatus minorus</i>	
Wrecker	Base contact	Extra Att +1 (TK D6), first strike

Support Titan Weapon +75 pts

Weapon	Range	Firepower \ effects
Volcano Cannon	90 cm	MW 2+ TK D3
Plasma Destructor	90 cm	4x MW 3+, slow fire
Quake Cannon	90 cm	2BP, MW
Support Missile (support class)		
Warp	Unlimited	Mw3+, <i>Titan Killer</i> (d3), <i>Ignores Shields/Powerfields, single shot</i>
Vortex	—	mw3+, <i>Titan Killer</i> (d6), single shot
Deathstrike Barrage	—	10bp, <i>Disrupt, single shot</i>