

# Istanor - The solemn Ivanor's gates

## ALLIES



## SPACE WOLVES

Tarantula light artillery = 250  
- 6 tarantula

Mole mortar light artillery = 20  
- 5 mole mortar

Rapier light artillery = 125  
- 3 rapier

Landing Craft 350 pt

mounted in

\* tactical detachment 350 pt

- 1 tactical + cappellano (inspiring)
- 5 tactical
- 3 rhino

\* devastator detachment 300pt

- 1 devastator + cappellano (inspiring)
- 3 devastator
- 2 rhino

\* Thunderhawk gunship 200pt

mounted in

\* Assault company 225pt

- 1 assault + cappellano
- 3 assault

\* Assault company 225pt

- 1 assault + cappellano
- 3 assault

Tactical detachment + supreme commander 170 pt

1 tactical + supreme commander

5 tactical

4 razorback (AT)

2 rhino

2 land rider

1 hunter

## IMPERIAL GUARD

Fix Defence:

- TORRETTA MITRAGLIATRICE ESTERNA 125 pt

- PIATTAFORMA FOUCO SBARRAMENTO 175 pt

- PIATTAFORMA HYDRA 125 pt

- PIATTAFORMA CANNONE PESANTE 225 pt

- PIATTAFORMA HEAVY ARTILLERY GROUND CANNON 300 pt

### IMPERIAL GUARD DEFENDER REGIMENT

HQ Steel legion infantry det 250+100+100+50 = 500 pt

- 1 commander
- 12 infantry
- 6 infantry 100pt
- 4 support fire 100pt
- 2 sniper 50 pt

HQ Steel legion infantry det 250+100+50+100 = 500 pt

- 1 commander
- 12 infantry
- 4 support fire 100pt
- 4 sniper 100 pt
- 2 ogryne 50 pt

HQ Steel legion infantry det 250+100+100+50 = 500 pt

- 1 commander
- 12 infantry
- 6 infantry 100pt
- 4 support fire 100pt
- 2 sniper 50 pt

HQ Steel legion infantry det 250+100+50+50 = 450 pt

- 1 commander
- 12 infantry
- 4 support fire 100pt
- 2 sniper 50 pt
- 2 ogryns

Steel legion heavy tank platoon 650+50+100 = 800 pt

- 1 vanquisher
- 9 leman russ
- 3 griffon barrage 100pt
- 1 hydra

Sentinel platoon 100pt

Rogh riders Assault company 400pt

- 18 Rough Rider
- 1 rough rider + commander (commander, invulnerable save, extra att +1 CC first strike)

Imperial Jump pack assault platoon 150 pt

- 6 assault jump pack imperial guard

fanti scolti su vakyrrie 350pt

stormhammer 200pt

manticore 250pt

baneblade company 550pt

- 3 baneblade
- 1 hydra

shadowsword 200pt

deathstrike missile launcher 200pt

thunderbolt special platoon 225pt

- 3 thunderbolt

thunderbolt special platoon 225pt

- 3 thunderbolt

### ELDAR SUPPORT FORCES

Eldar Guardian Warhost 150+150+50 = 350 pt

- 1 farscer
- 4 guardian
- 3 light cannon
- 3 heavy cannon
- 3 wraithguard

Windriders bike warhost 200pt

- 5 bike
- 1 vyper

## CHAOS HORDE



## BLACK LEGION

Swiftdeath Interceptor 200 pt (undevid)  
- 3 Swiftdeath Interceptor

Terminator company 260+300+25 = 585 pt (undevid)  
- 3 chaos marine terminator  
- 1 terminator + lord **supreme commander**  
- 4 land raider 300pt

CHAOS THUNDERHAWK 200pt

Mounted in

Black Legion raptor cult 280 pt (undevid)

- 7 chaos marine assault raptor
- 1 chaos marine assault raptor + Lord

## LOST AND THE DAMNED

Stigmatus Covenant Coven: (200+25+150+50+60) 485 pt - summon (4d3+2) (NURGLE)

- 1 Demagogue **supreme commander**
- Chaos altar 150pt (augmenting summoning+2)
- 6 beastman
- 3 big mutants
- 4 cultisti
- 1 cultista + icon bearer 50pt (Daemon Focus)
- Daemon pact 25pt

Daemon Pool:

7 Lesser Daemon 140 pt

1 Greater Daemon 100 pt

Stigmatus Covenant Coven: (200+25+150+50+120+25) 570 pt - summon (4d3+2) (KHORNE)

- 1 Demagogue
- Chaos altar 150pt (augmenting summoning+2)
- 5 mutant
- 6 big mutant
- 1 chaos spawn
- 1 cultista + icon bearer 50pt (Daemon Focus)
- Daemon pact 25pt

Daemon Pool:

7 Lesser Daemon 140 pt

1 Greater Daemon 100 pt

Slaanesh riding beast: (265+30) 295 pt - (SLAANESH)

- 1 riding beast + lord
- 11 riding beast
- 3 chaos hound (30pt)

### DAEMONETTES ON RIDING BEASTS

Type Speed Armour Close Combat Firefight

Infantry 30cm 5+ 3+

Weapon Range Firepower Notes

Daemonic Talons (base) Assault Weapons

Notes: First Strike. Invulnerable Save.

### LISTA DAEMON ENGINE

4 Slaanesh Daemon Knight: 275 pt (SLAANESH)

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1 Slaanesh Questor titan: 275 pt (SLAANESH)

1 Slaanesh Subjugator titan: 225 pt (SLAANESH)

4 khorne Daemon assault engine: 300 pt (KHORNE)

4 khorne Daemon assault engine: 300 pt (KHORNE)

1 Lord of battle: 400 pt (KHORNE)

1 Nurgle Plague Tower engine: 325 pt (NURGLE)

mounted in

Stigmatus Covenant Coven: (200) pt - (NURGLE)

- 1 Demagogue
- 6 beastman
- 5 cultisti

4 Nurgle contagion Tower: 325 pt (NURGLE)

3 Tzeench firelord: 450 pt (TZEENCH)

Khorne Juggernaut: (250+200+25) 475 pt - (KHORNE)

1 juggernauts + lord + daemon focus

8 juggernauts

Daemon pact

Daemon Pool: 80 pt

Stigmatus Covenant Coven: (200 + 40 + 70 +25 +30 +50) 415 pt - (SLAANESH)

- 1 Daemon Prince Slaanesh (50pt)
- 7 beastman
- 2 big mutant (40 pt)
- 2 cultisti
- Daemon pact (25pt)
- 8 land transporter (70pt)
- 3 chaos hound (30pt)

Daemon Pool: 80 pt

Stigmatus Covenant Coven: (200+25+150+50+25) 450 pt, summon (4d3+2) (TZEENCH)

- 1 Demagogue
- Chaos altar 150pt (augmenting summoning+2)
- 10 cultisti
- 1 chaos spawn
- 1 cultista + icon bearer 50pt (Daemon Focus)
- Daemon pact 25pt

Daemon Pool:

7 Lesser Daemon 140 pt

1 Greater Daemon 100 pt

Stigmatus Covenant Coven: (200+25+150+50+25) 450 pt - summon (4d3+2) (SLAANESH)

- 1 Demagogue
- Chaos altar 150pt (augmenting summoning+2)
- 10 cultisti
- 1 chaos spawn
- 1 cultista + icon bearer 50pt (Daemon Focus)
- Daemon pact 25pt

Daemon Pool:

7 Lesser Daemon 140 pt

1 Greater Daemon 100 pt

9 Tzeench doomwing: 300 pt (TZEENCH)

4 Silver Tower: 325 pt (TZEENCH)

4 Defilers: 400 pt (undevid)

4 traitor sentinels 100 pt (undevid)

4 hellfire cannon: 200 pt (undevid)

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Zombie infestation 175pt (undevid)

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## TRAITOR IMPERIAL GUARD

\* Super Heavy tank company 500 pt

- 3 shadowwords

Support:

fanti scelti su vakyrrie 350 pt (attack force)  
Deathstrike missile launcher 200pt (defence force)

\* Lemman Russ battle company 900 pt

- 1 Vanquisher
- 12 Lemman Russ
- 1 hydra

Support

bombards 250 pt  
baneblade 200 pt

\* thunderbolt 150 pt

\* thunderbolt 150 pt

\* marauder bomber 300 pt

\* artillery company 650

- 9 basilisk
- 4 hydra

Support

shadowsword 200 pt

\* Super Heavy tank company 500 pt

- 3 stormblade

Support

hydra 150 pt