



# VOID SHIELDS GENERATORS

<http://eatotalwar.forumfree.it/>

Interactive battle elements

**Activation value: automatic**

The void shields generator protects the stronghold as a powerful deflector structure, more powerful than the one installed on the Titans, which feeds through huge underground plasma generators.

**WHEN: DURING THE TURN**

## STRUCTURE DATA

CLASS: War engine

**armor:** 4 + reinforced, tick rear armor - DC: 5

C/c: 0

F/f: 0

VOID SHIELD: 12

CRITICAL: like the titan Plasma Reactor

**Note:** This unit can perform only the action regroup.

## Weapon System - Void shield generator

### ACTION

REGROUP as per warengines with void shields.