



Istanor - The neverending night - FINAL BATTLE

TURN 25° - aprox 4k pts - WARP INRUSH EVENT

ALLIES



Great company 500+100+175+75 = 850 - JOINED BY LEMAN RUSS

1 grey slayer + rune priest
9 grey slayer
4 rhino
7 razorback
3 land speeders
1 hunter

Contemptor dreadnought 200pt

4 contemptor dreadnought

Contemptor dreadnought 200pt

4 contemptor dreadnought

Wolf scout pack 225+50 = 275pt

4 wolf scout teleport, sniper

Great company 500+75+300+150 = 1025

1 grey slayer + battleleader
9 grey slayer
5 rhino
1 hunter
4 land raider
3 predator

Fenrisian wolf 150pt

6 fenrisian wolf

Terminator 325+50+150 +150 = 675pt

1 terminator + rune priest
3 terminator
4 land raider

Long Fang pack 300 + 150 = 450pt

4 long fang
4 rhino
2 land raider

Storm claw pack 200pt

1 storm claw + rune priest
5 storm claw
3 rhino

CHAOS HORDE



Ahriman chosen 450 pt (TZEENCH)

1 thousand son marines teleport + lord (4D6 summoning)
8 thousand son marines teleport

Rubic fellowship 275+25+50+40+60 = 600 pt - JOINED BY MAGNUS THE RED

(TZEENCH)
1 marines + lord (4D6 summoning)
5 marines
Daemon pact
Icon bearer (daemon focus)
4 rhino
3 thralls
2 land raiders

Rubic fellowship 275+25+50+40+60 = 450 pt (TZEENCH)

1 marines + lord (4D6 summoning)
5 marines
Daemon pact
Icon bearer (daemon focus)
4 rhino
3 thralls

Rubic fellowship 275+25+50+40+60 = 450 pt (TZEENCH)

1 marines + lord (4D6 summoning)
5 marines
Daemon pact
Icon bearer (daemon focus)
4 rhino
3 thralls

1 defiler 225pt (TZEENCH)

Silver tower of Tzeentch = 360 pt (TZEENCH)

4 silver tower

1 warp palace of Tzeentch 550 + 25 + 60 = 635pt (TZEENCH)

+ daemon pact
+ 3 thralls

Sekhmet disk rider = 325+25 = 350 pt (TZEENCH)

1 lord character upgrade
9 disk riders

2 greater daemon 200 pt

15 daemon 300 pt