

Istanor - The neverending night - FINAL BATTLE

TURN 7° - aprox 3k pts

ALLIES



*** Lemman Russ battle company 700 pt**

- 1 Vanquisher
- 9 Lemman Russ
- 1 hydra

Praetorian combat servitors [400PT]

- 8 praetorian combat servitor
- 4 chimera
- 1 hydra

Devastator detachment = 600

- 1 devastator + supreme commander
- 3 devastator
- 1 hunter
- 2 rhino
- 2 land raider

Land Speeder Typhoon detachment = 325

- 5 land speeder typhoon

Land Speeder detachment = 250

- 1 land speeder + comandante
- 4 land speeder

Land Speeder detachment = 250

- 1 land speeder + cappellano
- 4 land speeder

Whirlwind = 300

- 4 whirlwind
- 1 hunter

*** Thunderhawk gunship 200pt**

CHAOS HORDE



*** Lemman Russ battle company 700 pt (attack force)**

- 1 Vanquisher
- 9 Lemman Russ
- 1 hydra

Terminator company 260+300+25 = 585 pt (undevided)

- 3 choas marine terminator
- 1 terminator + lord
- 4 land raider 300pt
- daemon pact 25
- daemon focus

5 LESSER DAEMON: 100pt

*** Compangia di carri super corazzati 550 pt (attack force)**

- 3 baneblade
- 1 hydra

fanti scelti 200pt

Stigmatus Covenant Coven: (200 + 40 + 70 +25 +30 +50) 415 pt – (KHORNE)

- 1 Daemon Prince Khome (50pt)
- 7 beastman
- 2 big mutant (40 pt)
- 2 cultisti
- Daemon pact (25pt)
- 8 land transporter (70pt)
- 3 chaos hound (30pt)

Daemon Pool: 80 pt

Black Legion tank company 450 pt (undevided)

- 6 land raider