

Istanor - The neverending night - FINAL BATTLE

TURN 15° - aprox 2k pts

TO SCHEDULE:

- ENTRY TURN

- DROP POD PICTURE COORDINATES

- BARRAGE PICTURE COORDINATES

* Strike Cruiser spaceship 200pt - from turn 16 on - ref **A1**

ALLIES



STARSHIP CLASS UNICORN 2000 pt



CHAOS HORDE



- Khorne Juggernaut: (250+200+25+30) 505 pt – (KHORNE)
- 1 juggernauts + lord commander
- 8 juggernauts
- Daemon pact
- Daemon focus
- 3 chaos hound (30pt)

World Eater Juggernauts
LV, speed 20cm
Amour 3+
C/c 4+ FF 6+ Juggernaut Bulk Base Contact MW, Extra attack (+1)
Fearless, Infiltrator, Invulnerable Save, Walker

Daemon Pool: 80 pt

4 khorne Daemon assault engine: 300 pt (KHORNE)

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1 Lord of battle: 400 pt (KHORNE)

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