

Black shadows upon Gorgolia mountain pass



TURN 1



Forlorn Hope Retinue 125 + 25 + 20 = 150pt (undevied)

- 4 choas marine
- 2 rhino 20pt

Black Legion tank company 450 pt (undevied)

- 6 land raider

Black Legion bike company 300 pt (undevied)

- 7 choas marine bike
- 1 chaos marine bike + Lord

Black Legion raptor cult 255 pt (undevied)

- 7 choas marine assault raptor
- 1 chaos marine assault raptor + Lord

Black Legion Retinue 275+40 = 365pt (undevied)

- 1 chaos marine Lord SORCERER, extra att. +1 FF MW supreme commander
- 7 choas marine
- 4 rhino
- 1 predator 50pt

TURN 1



Fanti ~~scelti su~~ valkyrie 175 pt

- 4 fanti scelti
- 2 valkyrie

Lancieri imperiali 100 pt

- 4 lancieri imperiali

Vulture squadron 225 pt

- 3 vulture

HQ detachment 200 pt

- 1 supreme commander
- 5 fanti
- 3 chimera

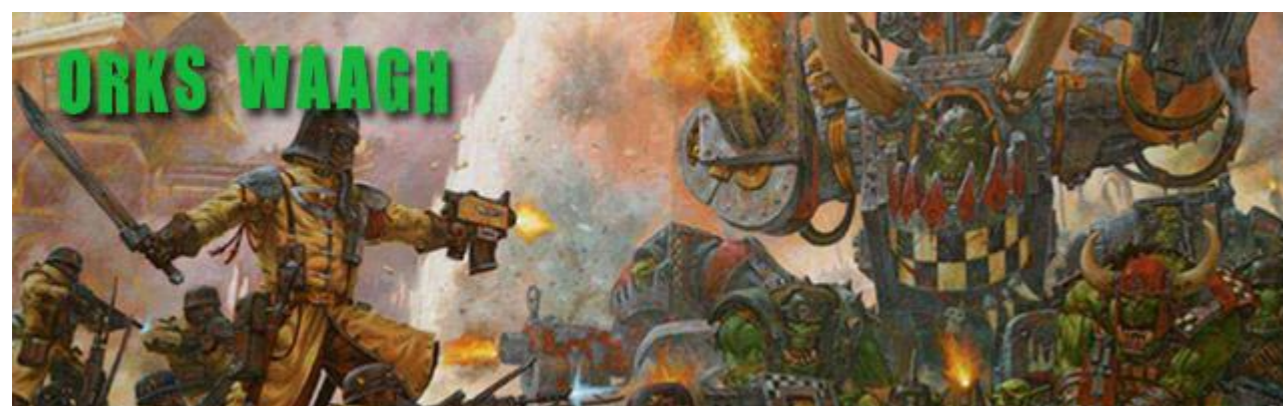
Fanti ~~scelti su~~ valkyrie 350 pt

- 8 fanti scelti
- 4 valkyrie

Mechanized infantry detachment 470 pt

- 1 commander
- 12 fanti
- 7 chimera
- 2 bombard

REINFORCEMENT TURN 2



• Speed Freak warband (350 pt + 100) – 450 pt

- 2 nobz on warbike
- 6 boyz
- 8 trukk
- 3 schorcher
- 2 buggies
- 3 warbike
- 2 mekboy speedstas 100pt

• Speed Freak warband (350 pt + 100) – 450 pt

- 2 nobz on warbike
- 6 boyz
- 8 trukk
- 3 schorcher
- 2 buggies
- 3 warbike
- 1 mekboy speedstas 50pt

• Kult of speed – 350 pt

- 6 bike
- 4 buggies
- 6 scorcha

• Warbike outriders 300pt scout

- 15 warbike scout
- 1 speed freak lord warbike supreme commander scout

REINFORCEMENT TURN 2



AVATAR (as rulebook)

- Aspect warrior warhost 300+100+200= 600pt
 - 4 dire avenger (1 exarch)
 - 3 fire dragon (1 Autarch supreme commander)
 - 4 wave serpent

• warbike warhost 200p

• ~~Falcon grav tank~~ 250pt

• Guardian warhost 350 pt

- 1 farseer
- 7 guardian
- 4 wave serpent

• Night spinner troupe 175 pt

- 3 night spinner