



## PENAL LEGION

## ELDAR ALAITOC ARMY



The penal legion can have 3 support det and 4 upgrade, but no tank/heavy tank/artillery company

### - 7' penal detachment

infantry detachment 250 + 50 + 50 + 100 + 50 = 500 pt

- 1 commander
- 12 fanti
- 2 snipers 50 pt
- 2 ogryns 50pt
- 6 fanti 100pt
- 1 hydra 50pt

### - 12' penal detachment - [THE SQUAD]

infantry detachment 250 + 200 + 100 + 150 + 50 + 50 = 800 pt [BREAK THE SPIRIT]

- 1 commander
- 12 infantry
- 3 leman russ 200 pt
- 4 supporti di fuoco 100 pt
- 3 hellhound 150 pt
- 1 hydra 50pt
- 2 sniper 50pt

### - 3' penitentiary guard assault detachment

Infantry assault jump pack (count as Lanceri imperiali) 150 pt

- 6 infantry assault jump pack

### - 48' penitentiary guard assault detachment

Infantry assault jump pack (count as Lanceri imperiali) 150 pt

- 6 infantry assault jump pack

### - 187' penitentiary guard assault detachment

Infantry assault jump pack (count as Lanceri imperiali) 150 pt

- 6 infantry assault jump pack

### - 22' penal detachment

infantry detachment 250 + 200 + 100 + 150 + 50 = 750 pt

- 1 commander
- 12 fanti
- 3 leman russ 200 pt
- 3 griffon barrage 100 pt
- 3 hellhound 150 pt
- 1 hydra 50pt

### - 5' penitentiary guard patrol detachment

Infantry imperial bike (count as Lanceri imperiali) 150 pt

- 6 infantry imperial bike

### - 37' penitentiary guard patrol detachment

Infantry imperial bike (count as Lanceri imperiali) 150 pt

- 6 infantry imperial bike

### - 37' penitentiary guard knights detachment

Lanceri imperiali 150 pt

- 6 lancieri imperiali

### - 8' penal mutants detachment

infantry detachment 250 + 200 + 150 = 600 pt

- 1 commander
- 12 beastmen
- 3 leman russ 200
- 2 ogryn 50pt
- 2 sniper 50pt
- 1 hydra 50pt

Sentinel 100 pt

- 4 sentinel

~~1 LEVIATHAN super heavy tank 200 pt (supreme commander)~~

~~1 stormhammer super heavy tank 200 pt~~

\* AVATAR (as rulebook)

ELDAR GATE 50pt

Eldar Guardian Warhost 150+150+175 = 475 pt (attack force, outside - webway portal)

- 1 farseer
- 7 guardian
- 3 wraithguard
- 3 WraithLord

Eldar Guardian Warhost 150+200 = 350 pt (attack force)

- 1 farseer
- 7 guardian
- 4 wave serpent

Windriders bike warhost 200pt (attack force)

- 5 bike
- 1 vyper

Aspect warrior warhost shining spear 350 pt

- 2 shining spear + (1 exarch)
- 6 shining spear

Windriders bike warhost 200pt (attack force, outside - webway portal)

- 5 bike
- 1 vyper

Falcon grav tank 250pt (attack force)

- 5 falcon

Fire prism 250pt (attack force)

- 3 fireprism

aspect warriors 600 pt (attack force) [BREAK THE SPIRIT]

- 1 dire avenger + autarch supreme commander
- 1 fire dragon + exarch
- 3 dire avengers
- 3 fire dragons
- 4 wave serpent

1 Storm serpent webway portal 250pt (attack force)

mounted in (outside - webway portal)

- Warp Spider aspect warriors 350pt (attack force, outside - webway portal)
- 2 warp spider + exarch
- 6 warp spider

Night Spinner 175pt (attack/defence force)

- 3 night spinner

Fighters 300 pt (attack force)

- 3 nightwing fighter

war walker troupe 200pt (attack force, outside - webway portal)

- 6 warwalker