



SPACE WOLF ARMY

ELDAR ALAITOC ARMY



whirlwind det. 300pt

Land raider detachment 400pt

Tactical detachment 300 pt

Tactical detachment + supreme commander 450pt
 - 2 razorback (AT)
 - 2 rhino

Assaltatori 175 pt

Devastator detachment 250pt

predator det. 300pt

vindicator det. 300pt

Terminator detachment 325pt

Land speeder 200 pt

* AVATAR (as rulebook)

Eldar Guardian Warhost 150+150+50+175 = 525 pt

- 1 farseer
- 4 guardian
- 3 cannon
- 3 heavy cannon
- 3 wraithguard
- 3 WraithLord

Falcon grav tank 250pt

- 5 falcon

Night Spinner 175pt

- 3 night spinner

Windriders bike warhost 200pt

- 5 bike
- 1 vyper

aspect warriors 600 pt

- 1 dire avengers + AUTARCH supreme commander
- 1 fire dragon + exarch
- 3 dire avengers
- 3 fire dragons
- 4 wave serpent

8 ranger troupe 200pt

Dark reaper aspect warriors 350 pt

- 2 dark reaper + exarch
- 6 dark reaper

Mixed aspect warriors warhost 350pt

- 2 dire avengers + 2 exarch
- 3 striking scorpions
- 3 howling banshees

war walker troupe 200pt

Eldar Guardian Warhost 150pt

- 1 farseer
- 4 guardian
- 3 cannon