Space Marine light artillery

Mole Mortar

The Mole Mortar presents Imperial tunneller technology at its most practical. Originally developed in the Dark Age of Technology, the Mole Mortar was used to breach fortifications too strong for conventional weaponry to damage.

Type	Speed	Armour	Close Combat	Firefight
Infantry	15cm	5	6	5+
Weapon	**Range**	**Firepower**	**Notes**	
Mole Mortar	30cm	1BP	Indirect Fire, Disrupt	
Notes:	Stubborn as per adeptus astartes			

Tarantula

The Tarantula is controlled by a simple logic engine and infused with "the machine spirit," which allows it to operate without a controller. However, due to limits in the logic engine's targeting capabilities, it must be pre-set to fire in one of three distinct modes prior to being deployed into battle.

Type	Speed	Armour	Close Combat	Firefight
Infantry	15cm	5	6	5+
Weapon	**Range**	**Firepower**	**Notes**	
Lascannons	45cm	AT5+		
Notes:	Stubborn as per adeptus astartes			

Rapier

The Rapier Armoured Carrier or Rapier Laser Destroyer is a tracked weapons carrier used by the Imperium of Man, including the Imperial Guard, Adeptus Mechanicus and Space Marines. A potent anti-tank weapon, it mounts a powerful multi-barreled laser cannon with which it shares its name. However Rapier's have also been seen wielding Graviton Cannons and quad Heavy Bolters.

Type	Speed	Armour	Close Combat	Firefight
Infantry	15cm	5	6	5+
Weapon	**Range**	**Firepower**	**Notes**	
heavybolters	30cm	AP4+		
Notes:	Stubborn as per adeptus astartes			

DETACHMENT COST

Mole Mortar detachment 200pt

- 5 mole mortar

tarantula detachment 250pt

- 6 tarantula

rapier detachment 125pt

- 3 rapier